



Centerplate

Vendor Application

Address: 99-500 Salt Lake Blvd Aiea, HI. 96701

Mailing Address: P.O. Box 1000 Aiea, HI. 96701

Office Days & Hours: Wednesday's, Saturday's, & Sunday's 6am - 3pm

New Vendor Registration Days & Hours: Wednesday's, Saturday's, & Sunday's (6am - 715am) & (9am-230pm)

Tel. #: (808)486-6704 Fax #: (808)484-0802

VENDOR NAME:	LAST:	FIRST:
COMPANY:		VENDOR SINCE:

RENTAL RATES

DAILY	Marketplace: D-row	Swap Meet: ABC-row
FULL STALL (2 parking stalls-size: 21ft x 19.5ft and/or otherwise marked by Centerplate)	\$ 100.00 (PER SWAP MEET DAY)	\$ 15.00 (PER SWAP MEET DAY)
HALF STALL (1 parking stall-size: 21ft x 9.75ft and/or otherwise marked by Centerplate)	\$ 70.00 (PER SWAP MEET DAY)	N/A
PERMANENT MONTHLY VENDOR ONLY	Marketplace: D-row	Swap Meet: ABC-row
FULL STALL (2 parking stalls-size: 21ft x 19.5ft and/or otherwise marked by Centerplate)	\$ 70.00 (PER SWAP MEET DAY)	\$ 15.00 (PER SWAP MEET DAY)
HALF STALL (1 parking stall-size: 21ft x 9.75ft and/or otherwise marked by Centerplate)	\$ 40.00 (PER SWAP MEET DAY)	

CONTACT INFORMATION

ADDRESS:		
CITY:	STATE:	ZIPCODE:
HOME PH:	WORK PH:	FAX PH:
CELL PH:	EMAIL:	GE TAX #:

EMPLOYEES

NAME 1:	NAME 4:
NAME 2:	NAME 5:
NAME 3:	NAME 6:

TRANSPORT VEHICLES

1. MAKE:	MODEL:	YEAR:	LISC. NO:
2. MAKE:	MODEL:	YEAR:	LISC. NO:
3. MAKE:	MODEL:	YEAR:	LISC. NO:

VENDOR TYPE

Check one category that best describes your products

Men's Wear <input type="checkbox"/>	Toys/Hobbies/Arts/Crafts <input type="checkbox"/>	Home/Bath Accents <input type="checkbox"/>	Pet Supplies <input type="checkbox"/>
Women's Wear <input type="checkbox"/>	Automotive <input type="checkbox"/>	Health & Beauty <input type="checkbox"/>	Sporting Goods <input type="checkbox"/>
Infant <input type="checkbox"/>	Books/Cards /Stationary <input type="checkbox"/>	Musical Instruments <input type="checkbox"/>	Services <input type="checkbox"/>
Footwear <input type="checkbox"/>	Hardware <input type="checkbox"/>	Jewelry <input type="checkbox"/>	Seasonal <input type="checkbox"/>
Accessories <input type="checkbox"/>	Food <input type="checkbox"/>	Electronics <input type="checkbox"/>	
Baggage <input type="checkbox"/>	Kitchen/Dinning Accents <input type="checkbox"/>	Novelty Gifts <input type="checkbox"/>	

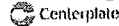
PRODUCTS

List ALL products sold at your booth



ALOHA STADIUM MARKETPLACE AND SWAP MEET RULES AND REGULATIONS

Revised: August 1, 2010



The purchase of a stall constitutes an agreement by each Vendor at the ALOHA STADIUM MARKETPLACE AND SWAP MEET, managed by CENTERPLATE (a Volume Services Company), to comply with all ALOHA STADIUM MARKETPLACE AND SWAP MEET policies, rules and regulations. CENTERPLATE reserves the right to revoke stalls, refund fees paid, and evict rule violators. CENTERPLATE will not be responsible for any items lost, stolen or damaged while on these premises. Vendors agree to relieve CENTERPLATE, the STADIUM AUTHORITY, the STATE OF HAWAII, and all their officers, employees and agents from any liability or damages arising from Vendor's use of the premises and/or injury to persons or property resulting from items sold, exchanged, or used. All Vendors shall complete the ALOHA STADIUM MARKETPLACE AND SWAP MEET Vendor's Information Report and are advised to have reasonable accountability for all items offered for sale at the ALOHA STADIUM MARKETPLACE AND SWAP MEET. Law enforcement agencies will be invited to investigate any suspicious activity.

GENERAL RULES

1. **MARKETPLACE** (DEF rows) hours of operation are Wednesday, Saturday, and Sunday 8:00 am to 3:00 pm. **SWAP MEET** (ABC rows) hours of operation are Wednesday, Saturday 8:00 am to 3:00 pm, and Sunday 6:30 am to 3:00 pm.
2. All Vendors with permanent stalls are required to have a State of Hawaii General Excise (GE) Tax License. Each GE license will be assigned a Vendor number. Each individual will only be allowed one Vendor number. Each GE license may only have up to three (3) permanent stalls per day.
3. A primary vendor may not be and/or act as an employee of another primary vendor.
4. Only the Vendor of record, or a registered employee of the vendor of record, will be allowed to make payment for stalls. A Vendor badge must be presented at each time of payment when renewing stalls.
5. Vendors must have their general excise tax license and ID badge in their possession and on display at all times while on Aloha Stadium property.
6. Payments for monthly renewals are due by the end of the Marketplace and Swap Meet hours of operation on the second to the last market day of the month. Stalls not renewed in accordance with these monthly deadlines will be placed into the monthly vacation lottery. From the second to the last market day of the month, late vendors will have **one (1) week** to notify CENTERPLATE of intent to return. If notification is not submitted, stalls will be considered voluntarily vacated and reclaimed by CENTERPLATE management.
7. Vendors must request vacation credits by the end of the Marketplace and Swap Meet hours of operation on the second to the last market day of the month. No changes to vacations after the second to the last market day of the month will be permitted.
8. Vendors requesting an excused absence due to medical reasons must provide a doctor's note within **7 days** from the **1st day** of absence. The doctor's note must include the following information: **time the Vendor was/will be out, doctor's phone number, and work restrictions.**
9. Purchasing, borrowing, or otherwise acquiring stalls from another Vendor is strictly prohibited. Vendors shall not sell, sublet, rent, assign, trade or give possession of the Vendor's designated stall or selling privileges granted under its Stall Usage Contract to another person, Vendor or entity. Any violation of this rule will result in **IMMEDIATE LOSS OF PERMANENT STALL(s)**. There will be **NO REFUNDS** for loss of selling privileges due to eviction. This rule will supersede the **THREE STRIKE RULE**.
10. Vendor's who **DO NOT** use a stall for a period of **two (2) consecutive weeks** without prior written notice, will result in loss of that stall.
11. Each Vendor of record is responsible for the actions of his/her employees and/or associates. Abusive language will not be tolerated on the ALOHA STADIUM MARKETPLACE AND SWAP MEET premises.
12. Vendors must enter through the designated vendor's entrance (**Main Salt Lake Gate, through Lane 4**). Vendors not entering through the designated vendor's entrance will be charged as a customer/buyer.
13. Vendors in the "**MARKETPLACE**" must start their set-up in each stall by **7:30 am, 30 minutes** before the area is open to the public (**erected rental tents DO NOT constitute a start of set up**). If there is no indication set up has begun, the stall will be reclaimed by CENTERPLATE at **7:30 am** and put into the daily lottery. There will be **NO REFUNDS** for loss of selling privileges due to tardiness or eviction.
14. Vendors in the "**SWAP MEET**" (ABC rows) must start their set-up in each stall by **7:30 am on Wednesday and Saturday; 6:00 am on Sunday, 30 minutes** before the area is open to the public (**erected rental tents DO NOT constitute a start of set up**). If there is no indication set up has begun, the stall will be reclaimed by CENTERPLATE at **7:30 am on Wednesday and Saturday; Sunday 6:00 am**, and made available to the daily vendors. There will be **NO REFUNDS** for loss of selling privileges due to tardiness or eviction.
15. All Vendors' vehicles not parked within a rented stall must park in approved areas only. Sellers parked in unauthorized areas after designated times will be cited. A map of approved Vendor parking areas is available at Box Office 6.
16. No vehicle movement will be allowed in all rows according to the following schedule: no movement in the "**MARKETPLACE**" (DEF) rows from **8am – 3pm** and the "**SWAP MEET**" (ABC) rows from **9am-1pm**. All Vendor vehicles not parked within their assigned stall in the "**MARKETPLACE**" (DEF) rows must be removed by **9am** unless directed by CENTERPLATE. All Vendor vehicles not parked within their assigned stall in the "**SWAP MEET**" (ABC) rows must be removed by **7:30 am** unless directed by CENTERPLATE. Any unauthorized vehicle movement will result in citations and possible loss of selling privileges.
17. Vendors are not allowed to block a row or section with their vehicles or items while loading or unloading. There must be enough room for golf carts and other vendors to maneuver around vehicles during set-up and breakdown. Tent pipe and other tripping hazards should not be left in walking areas at any time.

Vendor's Initial _____

18. The ALOHA STADIUM MARKETPLACE AND SWAP MEET officially **CLOSES at 3pm**. Vendors must **vacate** their stall and the Aloha Stadium property by **5pm**. Upon vacating, all debris must be cleared within the stall. No discarded merchandise, boxes, cartons, or any other items brought in with a Vendor are to be left on Aloha Stadium property.
19. Lottery Rules: Available at Box Office 6
20. Each stall is not to exceed the width of two parking spaces and beyond the end of a parking space, approximately **21 ft** from the back of the stall, or as otherwise marked by CENTERPLATE.
21. All Vendors property must stay within the assigned stall - including but not limited to:
A.)Tent & tie-down weights B.)Displays & Signs C.)Selling, Distributing, & Soliciting Merchandise D.)Parked vehicle E.)All displays are to be safely constructed and set up to prevent any hazard or nuisance to buyers
22. Each support used to erect a canopy or tent above a Vendors stall must be safely secured to keep the canopy or tent from lifting during windy periods. Vendors may not use stadium property to tie down canopies or tents.
23. Vendors shall be responsible for any damage caused to property and persons. **CENTERPLATE, the STADIUM AUTHORITY, the STATE OF HAWAII**, and all their officers, employees and agents assumes no responsibility and are not liable for any injuries to Vendor, its employees, customers or agents which may occur within or adjacent to a Vendor's stall or on the Aloha Stadium premises. Vendors are expected to keep their merchandise in reasonable order and allow unimpeded access to customers.
24. Notices to Vendors regarding the ALOHA STADIUM MARKETPLACE AND SWAP MEET will be circulated to the Vendors and posted at Box Office 6 in a timely manner. Notices will list pertinent/important information for all Vendors (e.g. time and date changes, parking information, etc).
25. Vendors are not allowed to sell food or beverage items of any kind that conflict with Aloha Stadium's contracted food concessionaire, as determined by CENTERPLATE.
26. No pets are permitted on property, except certified service animals.
27. The use of voice amplification or directional devices is prohibited. Playing of music will be kept at an acceptable level to prevent offending others. CENTERPLATE will determine acceptable levels.
28. The following are prohibited: soliciting donations from patrons, Vendors, or employees; petitions of any nature; auctioning; rollerblading; skateboarding; and scooters.
29. The following articles may not be sold and or swapped: **pornographic material, ammunition, any living thing besides plants, automobiles, motorcycles, blowguns, cigarettes, components for firearms, daggers, discount coupons, explosives, firearms of any kind, fireworks, flammables, games of chance, gift certificates, grab bags, hash pipes, knives, prescription medicine, roach clips, swords, trucks, and unlicensed tapes, CD's and DVD's, drug paraphernalia, and illegal contraband.**
30. Displays of automobiles or vehicles are not allowed on federally deeded land unless it coincides with an event on Aloha Stadium property.
31. Vendor's selling knives continuously from a date prior to October 1999, must have knives contained in a covered display case. Vendors will be wholly responsible for any damage or injury to individuals caused from knives being displayed and/or sold. No other vendors will be allowed to sell knives.
32. CENTERPLATE reserves the right at anytime to restrict or prohibit certain additional items from being sold, swapped, exchanged, or distributed.
33. CENTERPLATE reserves the right to restrict or prohibit the sale of merchandise as directed by local, county, state, and federal enforcement agencies.
34. CENTERPLATE reserves the right to reconfigure the ALOHA STADIUM MARKETPLACE AND SWAP MEET in order to co-exist with a conflicting large-scale event.
35. All identifiable merchandise displayed, sold or exchanged on this premise is subject to listing for referral to local, county, state, and federal agencies.
36. The sale of counterfeit merchandise or copyrighted merchandise without permission is illegal. CENTERPLATE fully supports the efforts of law enforcement agencies to prevent the sale of counterfeit or copyrighted items at the ALOHA STADIUM MARKETPLACE AND SWAP MEET. Periodic inspections will be made by various agencies without notice.
37. Vendors found selling counterfeit material or copyrighted merchandise without permission will be subject to disciplinary action which may include permanent eviction from the ALOHA STADIUM MARKETPLACE AND SWAP MEET. There will be **NO REFUNDS** for loss of selling privileges due to eviction.
38. Vendors shall comply with instructions from ALOHA STADIUM MARKETPLACE AND SWAP MEET employees and/or law enforcement officers. Failure to comply will result in disciplinary action which may include permanent eviction from the ALOHA STADIUM MARKETPLACE AND SWAP MEET. There will be **NO REFUNDS** for loss of selling privileges due to eviction. This rule will supersede the **THREE STRIKE RULE**.
39. Any Vendor having stolen items in their possession, whether the Vendor has knowledge of the items history or not, will be subject to disciplinary action which may include permanent eviction from the ALOHA STADIUM MARKETPLACE AND SWAP MEET.). There will be **NO REFUNDS** for loss of selling privileges due to eviction. This rule will supersede the **THREE STRIKE RULE**.
40. CENTERPLATE, the STADIUM AUTHORITY, the STATE OF HAWAII, and all their officers, employees and agents are not liable for theft or damage of any merchandise before, during or after ALOHA STADIUM MARKETPLACE AND SWAP MEET hours. Vendors must follow (adhere to) all local, federal, state, city, and county laws and regulations. This rule will supersede the **THREE STRIKE RULE**.
41. Violation of established ALOHA STADIUM MARKETPLACE AND SWAP MEET rules and regulations may be deemed cause for denial of ALOHA STADIUM MARKETPLACE AND SWAP MEET stall privileges. This rule will supersede the **THREE STRIKE RULE**.
42. Vendors must allow unimpeded inspection by CENTERPLATE at all times.

Vendor's Initial _____

These rules and regulations (exclusive of rules: 9, 38, 39, 40, 41) will be enforced in accordance with the **THREE (3) STRIKE RULE:**

- **FIRST (1ST) STRIKE:** will result with a written warning and placed in the vendor's file.
- **SECOND (2ND) STRIKE:** will result in a written citation, a **30-DAY SUSPENSION** from selling (**NO REFUNDS**), and placed in the vendor's file.
- **THIRD (3RD) STRIKE:** will result in a **PERMANENT SUSPENSION** from selling (**NO REFUNDS**), and placed in the vendor's file.

CENTERPLATE RESPONSIBILITIES

CENTERPLATE performs all related duties to maintain and operate an efficient Marketplace and Swap Meet in the best interests of the ALOHA STADIUM MARKETPLACE AND SWAP MEET, all vendors, and the general public. CENTERPLATE maintains order in the ALOHA STADIUM MARKETPLACE AND SWAP MEET and:

1. Enforces days and hours of operation.
2. Assigns stall usage to all Vendors.
3. Collects stall usage fees from all Vendors.
4. Directs the circulation of all vehicles on the Aloha Stadium premises.
5. Inspects stalls to ensure Vendors have left the area in a clean and orderly condition.
6. Verifies that all local, state, and federal laws are observed, all licenses and permits are valid and current for each Vendor, and maintains files of the same.
7. As necessary, inspects facilities for compliance with ALOHA STADIUM MARKETPLACE AND SWAP MEET rules and regulations.
8. Locates new Vendors as stalls are available in order to provide a select variety of merchandise to the public.
9. Informs Vendors of any violations of the ALOHA STADIUM MARKETPLACE AND SWAP MEET rules and regulations and takes disciplinary action, as required.

VENDOR RESPONSIBILITIES

1. All Vendors shall use the premises in strict accordance with the ALOHA STADIUM MARKETPLACE AND SWAP MEET rules and regulations in effect; and in accordance with the Stall Usage Contract.
2. Vendors must provide safe conditions for the public and must obtain insurance against all liabilities.
3. All Vendors in the ALOHA STADIUM MARKETPLACE AND SWAP MEET shall comply with the rules and regulations set by CENTERPLATE or its duly appointed agent carrying out the provisions of these rules and regulations.
4. Each Vendor MUST obtain and furnish to CENTERPLATE a current and valid copy of any and all licenses and permits necessary for their operation, including a Hawaii State General Excise Tax License.

DISCIPLINARY ACTIONS

Any Vendor who fails to submit the required licenses/permits or who is not in compliance with the ALOHA STADIUM MARKETPLACE AND SWAP MEET rules and regulations when conducting ALOHA STADIUM MARKETPLACE AND SWAP MEET business shall be denied selling privileges.

The following are causes for denial or loss of Vendor selling privileges:

1. Failure to pay usage fees per Vendor's signed contract in accordance with the published deadlines.
2. Violation of responsibilities as specified in "Vendor Responsibilities."
3. Violation of any rules or regulations specified in the ALOHA STADIUM MARKETPLACE AND SWAP MEET general rules and regulations.
4. Disruptive conduct
5. Verified written complaints against a Vendor showing reasonable conclusive evidence that said Vendor has practiced deception by displaying or selling merchandise packaged to misrepresent the quality or condition of the merchandise, or that said Vendor has given false information regarding the origin, variety, quality, condition or value of merchandise.
6. Insubordinate behavior to customers, CENTERPLATE employees, STADIUM AUTHORITY employees and/or law enforcement officials.

I HAVE READ AND UNDERSTAND THESE RULES AND REGULATIONS, AND I AM AWARE THAT BY SIGNING THIS DOCUMENT, I AGREE TO COMPLY WITH THE RULES AND REGULATIONS INDICATED ABOVE AND ACCEPT ANY PENALTIES FOR VIOLATIONS OF THESE RULES SET FORTH IN THIS DOCUMENT.

Print: **FIRST** Name

LAST Name

Vendor Number

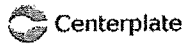
Signature

Date

Vendor's Initial _____



Stall Usage Contract At Aloha Stadium Swap Meet and Marketplace



This Contract is a made by and between Volume Services, Inc., d/b/a Centerplate (hereinafter referred to as "Centerplate") and _____, (hereinafter referred to as "Vendor"), for vendor booth space in the Aloha Stadium Swap Meet and Marketplace (hereinafter termed "Swap Meet") for _____.

(NAME)
(COMPANY NAME)

1. Upon execution of this Agreement, Vendor agrees to pay, the usage fee as described in the "Rental Fee Rates" attachment. Vendor understands and acknowledges that the Rental Fee Rates may be changed from time to time as determined by Centerplate, in its sole discretion. Usage fees are due and payable to Centerplate by personal delivery to Centerplate's Swap Meet Office as described in the "Rental Fee Rates" attachment.
2. **Agreement will be renewed on a month to month basis and may be cancelled at any time with the notification, in writing, to both parties.**
3. Vendor has read, signed, and agrees to abide by the Swap Meet Rules and Regulations provided to Vendor by Centerplate and posted at the Swap Meet. **Vendor understands and acknowledges that the Swap Meet Rules and Regulations may be changed from time to time as determined by Centerplate, in its sole discretion.**
4. Vendor understands and acknowledges that Centerplate does not guarantee exclusivity, and that there may be other vendors promoting substantially similar products on the same day in the Swap Meet.
5. Vendor is solely responsible for collecting and remitting, as required by law, all GE tax. Vendor shall provide Centerplate with a photocopy of its GE tax license at the time of signing this Contract.
6. Vendor will indemnify, defend, and hold harmless Centerplate and the State of Hawaii and their respective officers directors, employees, agents or representatives from any and all liability arising from bodily injury or property damage, incurred in connection with any third party claim against Centerplate and or the State of Hawaii which arises out of the negligence, acts or omissions of the Vendor, it's employees, agents or representatives.
7. Vendor shall not sell, sublet, rent, assign, trade or give possession of the Vendor's designated booth or the selling privileges granted under this Contract to another vendor, affiliate or entity.

Vendor's Initial _____

8. There will be a **PERMANENT LOTTERY** held once a month unless specified by Centerplate. The permanent lottery allows a vendor to acquire a permanent stall. The permanent lottery consists of at least 3 lotteries. The first allows current vendors to move. The second allows vendors with no stalls to obtain a stall. The third allows vendors with stalls to obtain up to three stalls per day.

9. There will be a **VACATION/ABSENTEE LOTTERY** held once a month on the last market day of the month unless specified by Centerplate. The vacation/absentee lottery allows vendors to, in advance; pick up a temporary stall that a permanent vendor has put on vacation. The vacation/absentee lottery consists of at least 2 lotteries. The first allows a vendor without a stall to get a temporary stall. The second allows vendors with stalls to obtain multiple temporary stalls. There is no limit on the amount of temporary stalls a vendor may obtain.

10. There will be a **DAILY ABSENTEE LOTTERY** held once every market day unless specified by Centerplate. The daily absentee lottery allows vendors to pick up a temporary stall that a permanent or temporary vendor has not shown up for. The absentee lottery consists of at least 2 lotteries. The first allows a vendor without a stall to get a temporary stall. The second allows vendors with stalls to obtain multiple temporary stalls. There is no limit on the amount of temporary stalls a vendor may obtain.

Signature _____

Print _____

Date _____

Centerplate _____

Vendor's Initial _____

PERMANENT STALL LOTTERIES (PSL)



TYPE OF LOTTERIES & SCHEDULED TIMES:

	<u>START</u>		<u>END</u>
* SWITCHING PERMENANT STALL(S)	10:00AM	TO	1:00PM
* NO PERMANENT STALL(S)	1:00PM	TO	2:00PM
* BONUS PERMANENT STALL(S)	2:00PM	TO	2:30PM

LOCATION:

FRONT OF BOX 6 OFFICE @ GATE 6

NOTE: Each lottery will start promptly at its designated time. A lottery may exceed its ending time due to a large amount of participants and/or unforeseen issues. Any stalls not taken after the final lottery will be placed in to the monthly vacation/absentee lottery.

REQUIREMENTS TO PARTICIPATE:

SWITCHING PERMANENT STALL LOTTERY

- 1.) Registered as a vendor and/or vendor's employee with the Aloha Stadium Swap Meet & Marketplace.
- 2.) Must have a permanent stall for the day(s) vendor is participating.
- 3.) A vendor must be an **ACTIVE** vendor for **one (1) full month** prior to entering the PERMANENT SWITCH LOTTERY. "Active" is defined as stall(s) paid and used for sales.
- 4.) Vendor's who fail to comply with the "Active" status, will be disqualified and must participated in the "NO PERMANENT STALL" lottery.
- 5.) Registered vendor and/or vendor's employee must be present at start of the lottery.

NO PERMANENT STALL LOTTERY

- 1.) Registered as a vendor and/or vendor's employee with the Aloha Stadium Swap Meet & Marketplace.
- 2.) Must **NOT** have a permanent stall for the day(s) vendor is participating.
- 3.) Registered vendor and/or vendor's employee must be present at start of the lottery.

BONUS PERMANENT STALL LOTTERY

- 1.) Registered as a vendor and/or vendor's employee with the Aloha Stadium Swap Meet & Marketplace.
- 2.) Must have **LESS THAN 3** permanent stalls per family per day.
- 3.) Registered vendor and/or vendor's employee must be present at start of the lottery.



PROCEDURES FOR DAILY LOTTERY

1. Vendors must be in front of box 6 by 7:45am
2. All vendors participating in the lottery must be registered with the Aloha Stadium Swap Meet and Marketplace.
3. ALL VENDORS PARTICIPATING IN THE LOTTERY MUST HAVE A VALID VENDOR'S ID. Vendors are only allowed to have one (1) vendor ID number per lottery per swap meet day(s). Repeating vendor numbers will be removed from the pre-count list. An employee of a vendor, may participate in the lottery if, the primary vendor is unable to attend. The employee must have a valid vendor's ID with the registered primary vendor number they are representing.
4. A Centerplate employee or security will secure the area and stand behind the last person in line. Vendors who arrive late will be placed last on the list.
5. At 7:45am, a count of people wanting to take part in the daily lottery will be taken. A pre-count of people waiting in line for each lottery will be documented. The amount placed into the bingo cage, will reflect the number of people waiting in line. The Centerplate employee or security will then start the lottery and spin for the first person in line. The number rolled out will be their waiting number. The number given to the vendor will be documented and initialed by the vendor. The documentation will include the vendor's name, ID number, and issued waiting number.
6. The vendor, who was just given a waiting number by the Centerplate employee, will then spin for the vendor standing behind him/her. This process will be done until all vendors have been issued a waiting number.
7. Once all the vendors receive their waiting number for each swap meet day, the awarding of stalls will be in numerical order of the waiting numbers assigned.
8. The vendor will select their own stall from the available listing. Each vendor may pick one (1) stall. If a vendor leaves the area (restroom/payment/etc.) and misses their turn, they will have to wait for the second lottery. The only exception will be, is if a vendor is in the process of being awarded a stall for a different swap meet day.
9. The second lottery will take place immediately after the first lottery is completed. Once all vendors receive their stall for the day, the 2nd lottery will start and be done in the same process.



PROCEDURES FOR PERMANENT LOTTERY

1. Vendors must be in front of box 6 by each scheduled lottery time (refer to PSL). For each of the lotteries, Centerplate will begin with the first swap meet day (**WEDNESDAY, SATURDAY, & SUNDAY**) of the next month. This step will be repeated for each of the lotteries until all participating vendors receive a waiting number.
2. All vendors participating in the lottery must be registered with the Aloha Stadium Swap Meet and Marketplace. **ALL VENDORS PARTICIPATING IN THE LOTTERY MUST HAVE A VALID VENDOR'S ID.**
3. Vendors are only allowed to have one (1) vendor ID number per lottery per swap meet day(s). Repeating vendor numbers will be removed from the pre-count list. An employee of a vendor, may participate in the lottery if, the primary vendor is unable to attend. The employee must have a valid vendor's ID with the registered primary vendor number they are representing.
4. A Centerplate employee or security will secure the area and stand behind the last person in line. Vendors who arrive late will be placed last on the list.
5. A pre-count of people waiting in line for each lottery will be documented. The amount placed into the bingo cage, will reflect the number of people waiting in line. The Centerplate employee or security will then start the lottery and spin for the first person in line. The number rolled out will be their waiting number. The number given to the vendor will be documented and initialed by the vendor. The documentation will included the vendor's name, ID number, and issued waiting number.
6. The vendor, who was just given a waiting number by the Centerplate employee or security, will then spin for the vendor standing behind him/her. This process will be done until all vendors have been issued a waiting number.
7. Once all the vendors receive their waiting number for each swap meet day (**WEDNESDAY, SATURDAY, & SUNDAY**), Centerplate will start the awarding of stalls. The awarding of stalls will be in numerical order of the waiting numbers assigned. Three separate Centerplate employees will be awarding stalls simultaneously (Wed., Sat., & Sun.). Once all vendors receive their waiting number, Centerplate will repeat steps 4-7 for next the proceeding swap meet days.
8. The vendor will select their own stall from the available listing. Each vendor may pick one (1) stall. If a vendor leaves the area (restroom/payment/etc.) and misses their turn, they will have to wait for the second lottery. The only exception will be, is if a vendor is in the process of being awarded a stall for a different swap meet day. The second lottery will take place immediately after the first lottery is completed. The Centerplate employee is instructed to wait until the vendor is done with any other transactions before moving on to the next participant.
9. Once all vendors receive their stalls for the day(s) they participated, the 2nd lottery will start and be done in the same process.



PROCEDURES FOR VACATION/ABSENTEE LOTTERY

1. Vendors must be in front of box 6 by 5pm. The vacation/absentee lottery will consist of three (3) separate lotteries for each swap meet days (**WEDNESDAY, SATURDAY, & SUNDAY**). The first lottery drawing will begin with the first day of the next month.
2. All vendors participating in the lottery must be registered with the Aloha Stadium Swap Meet and Marketplace.
3. ALL VENDORS PARTICIPATING IN THE LOTTERY MUST HAVE A VALID VENDOR'S ID. Vendors are only allowed to have one (1) vendor ID number per lottery per swap meet day(s). Repeating vendor numbers will be removed from the pre-count list. An employee of a vendor, may participate in the lottery if, the primary vendor is unable to attend. The employee must have a valid vendor's ID with the registered primary vendor number they are representing.
4. A Centerplate employee or security will secure the area and stand behind the last person in line. Vendors who arrive late will be placed last on the list.
5. At 5pm, a count of people wanting to take part in the vacation/absentee lottery will be taken. A pre-count of people waiting in line for each lottery will be documented. The amount placed into the bingo cage, will reflect the number of people waiting in line. The Centerplate employee or security will then start the lottery and spin for the first person in line. The number rolled out will be their waiting number. The number given to the vendor will be documented and initialed by the vendor. The documentation will included the vendor's name, ID number, and issued waiting number.
6. The vendor, who was just given a waiting number by the Centerplate employee or security, will then spin for the vendor standing behind him/her. This process will be done until all vendors have been issued a waiting number.
7. Once all the vendors receive their waiting number for each swap meet day (**WEDNESDAY, SATURDAY, & SUNDAY**). Centerplate will start the awarding of stalls. The awarding of stalls will be in numerical order of the waiting numbers assigned. Three separate Centerplate employees will be awarding stalls simultaneously (Wed., Sat., & Sun.).
8. The vendor will select their own stall from the available listing. Each vendor may pick one (1) stall. If a vendor leaves the area (restroom/payment/etc.) and misses their turn, they will have to wait for the second lottery. The only exception will be, is if a vendor is in the process of being awarded a stall for a different swap meet day. The second lottery will take place immediately after the first lottery is completed. The Centerplate employee is instructed to wait until the vendor is done with any other transactions before moving on to the next participant.
9. Once all vendors receive their stalls for the day(s) they participated, the 2nd lottery will start and be done in the same process.

DAN

780-9774

780-7206

JAIME

383-4050

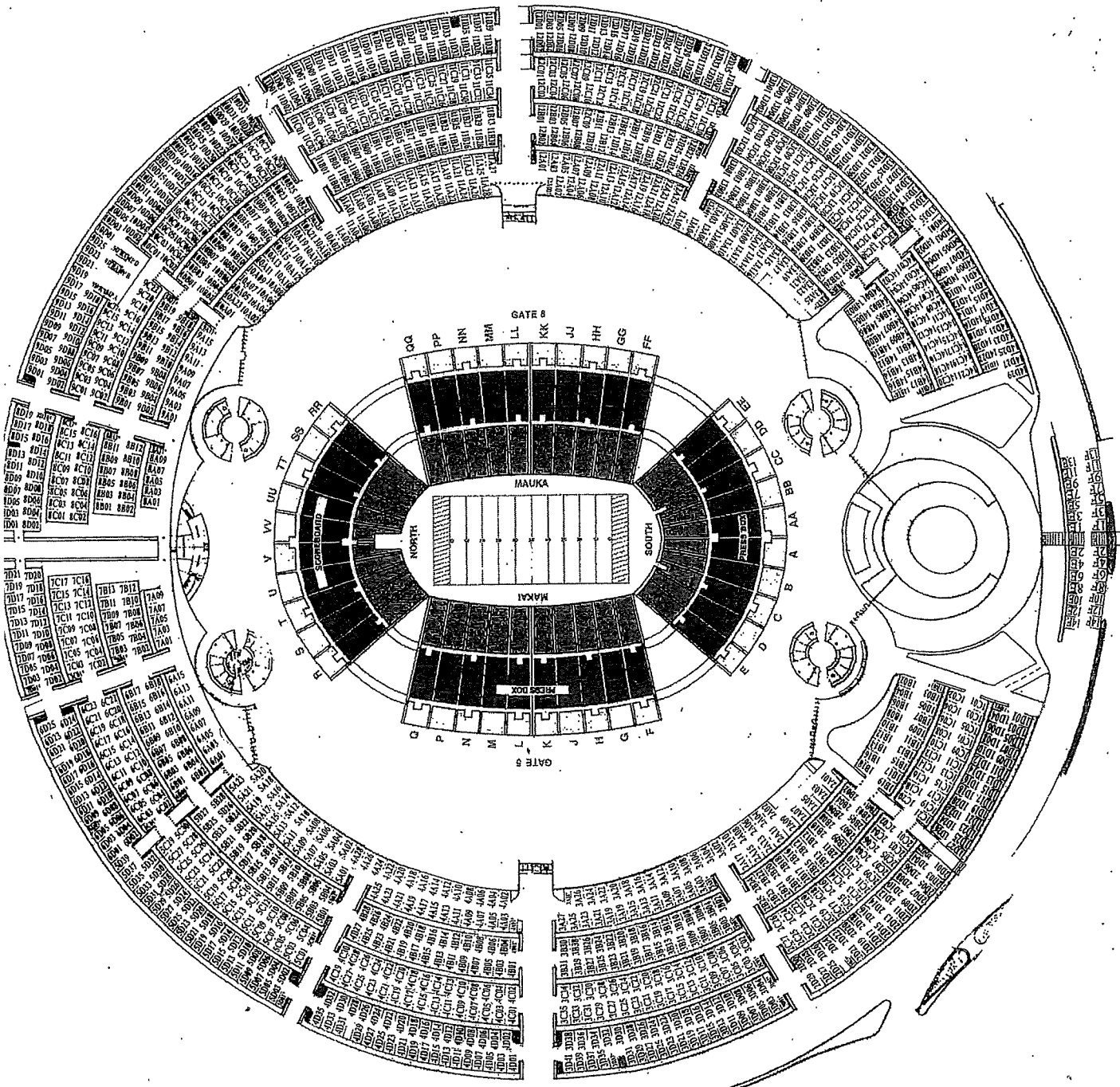
BRUNO

351-0515

MARCUS

398-3119

TENT VENDOR NAMES AND NUMBERS



Main Entrance from Salt Lake Blvd.

